

Quantum GIS Blog - Dev-Speak and other QGIS Ramblings...

<http://blog.qgis.org>

Announcing the release of QGIS 1.4.0 'Enceladus'

Introduction

Quantum GIS (QGIS) is a user friendly Open Source Geographic Information System (GIS), licensed under the GNU General Public License, that runs on Linux, Unix, Mac OSX, and Windows. QGIS is Open Source software and its free of cost. It supports vector, raster, and database formats (including the most common ESRI ShapeFile and geotiff). QGIS supports a wide variety of plugins to do things like display tracks from your GPS, and much more. They can be easily managed through the Plugin Manager.

As an open source project, we provide support for using QGIS via our mailing lists and bug tracker:

For general enquiries subscribe to our users mailing list at <http://lists.osgeo.org/mailman/listinfo/qgis-user>

For developer related enquiries subscribe to our separate developers list at <http://lists.osgeo.org/mailman/listinfo/qgis-developer>

If you think you have found a bug, please report it using our bug tracker. When reporting bugs, please include some contact information in case we need help with replicating your issue. The tracker is available at <https://trac.osgeo.org/qgis/>

Sponsoring

We are always looking for sponsors to help with funding developer meetings and to drive the project forward. If you are interested in providing financial support to the project please visit [QGIS Sponsorship Page](#).

Download your copy

Binary and source code packages are available at <http://download.qgis.org>

This release includes around 200 bug fixes, nearly 30 new features and has had a lot of love and attention poured in to it to take our favourite desktop GIS application another step on the road to GIS nirvana! So much has happened in the 3 months since our last release that it is impossible to document everything here. Instead we will just highlight a couple of important new features for you. Read on for the visual changelog...

[read more](#)

<http://blog.qgis.org/node/142>

Carson Farmer's report back on the Vienna Hackfest

Carson Farmer has posted [some feedback](#) on his analysis library work during the Vienna 2009 to his blog.

<http://blog.qgis.org/node/141>

Vienna Hackfest 2009 Report Back

I have created a detailed report on my experiences of the QGIS hackfest over at the linfiniti.com blog.

Enjoy!

<http://blog.qgis.org/node/140>

Introducing the QGIS Hackfest (Vienna 2009) crew

[read more](#)

<http://blog.qgis.org/node/139>

Announcing the release of QGIS 1.3.0 'Mimas'

Introduction

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Sponsoring

We are still looking for sponsors to help us cover the costs of holding our second QGIS developer meeting in Vienna, Austria from 5-9 November 2009. If you are interested in supporting us, please visit:

<http://qgis.org/en/developer-meeting.html> for more details!

Whats new in Version 1.3.0?

[read more](#)

<http://blog.qgis.org/node/138>

Announcing the release of QGIS 1.2.0 'Daphnis'

We are very pleased to announce the releases of QGIS 1.2 'Daphnis'.

Our 1.x release series are provided to offer users a chance to try out new features as they make their way into the code base. We will not support these releases over a long term and they are aimed more for those who value new features over user interface and API consistency.

Binary and source code packages are available on [Download page](#).

Along with the release of QGIS 1.2.0, the QGIS Community Team is hard at work on an updated QGIS Users' Guide version 1.2. The guide will be available in the near future - we will post announcements when it is available.

QGIS is a completely volunteer driven project, and is the work of a dedicated team of developers, documenters and supporters. We extend our thanks and gratitude for the many, many hours people have contributed to make this release happen.

If you would like to make a donation or sponsor our project, please visit <http://www.qgis.org/en/sponsorship.html> . QGIS is Free software and you are under no obligation to do so.

Read on for the QGIS 1.2.0 changelog...

[read more](#)

<http://blog.qgis.org/node/137>

Announcing the releases of QGIS 1.0.2 (stable) and QGIS 1.1.0 'Pan' (unstable).

We are very pleased to simultaneously announce the releases of QGIS 1.0.2 (stable release) and QGIS 1.1.0 (unstable release).

Our 1.0.x 'stable' release series are part of our effort to provide a stable, unchanging, long term supported environment. Each minor release in our stable series contains only bug fixes and no new features. For a list of bugs that were closed in the 1.0.2 release, please see [the 1.0.2 release milestone](#).

Our 'unstable' release series are provided to offer users a chance to try out new features as they make their way into the code base. We will not support these releases over a long term and they are aimed more for those who value new features over stability.

Binary and source code packages are available at <http://qgis.org>

Along with the release of QGIS 1.1.0, the QGIS Community Team is also extremely pleased to announce the immediate availability of the QGIS Users' Guide version 1.1. The guide can be downloaded from <http://www.qgis.org/en/documentation/manuals.html>.

Read on for the QGIS 1.1.0 changelog...

[read more](#)

<http://blog.qgis.org/node/134>

Summer of Code project: Label placement

As Gary announced in his [last post](#), I'm one of the students accepted for Google's Summer of Code program. During the summer I'm going to work on better label placement capabilities. Since the application form is not publicly available, I put here the interesting part that briefly describes the main areas I'm going to address. If you have any suggestions, please leave me a note in the comments.

[read more](#)

<http://blog.qgis.org/node/133>

QGIS and Google Summer of Code 2009

Two QGIS related GSOC 2009 projects have been approved:

[Label placement for Quantum GIS](#) - Martin Dobias [OssimPlanet integration in Grass and Qgis](#) - Massimo Di Stefano

Congratulations to Martin and Massimo. Other projects approved under the OSGeo umbrella can be found on the GSOC website at:

[read more](#)

http://blog.qgis.org/qgis_and_gsoc_2009

QGIS Is And Will Remain Free Open Source Software

My previous [post](#) appears to have caused confusion for some. Be assured that the post was an [April Fools](#) joke.

QGIS is Free and Open Source Software and will remain so. There have been no changes to the project management, license, or philosophy. The development team is hard at work and preparing for a new release in the near future.

[read more](#)

http://blog.qgis.org/qgis_is_foss
